

[MS-RDPEUDP2]: Remote Desktop Protocol: UDP Transport Extension Version 2

This topic lists the Errata found in [MS-RDPEUDP2] since it was last published. Since this topic is updated frequently, we recommend that you subscribe to these RSS or Atom feeds to receive update notifications.



Errata are subject to the same terms as the Open Specifications documentation referenced.

Errata below are for Protocol Document Version [V4.0 – 2021/04/07](#).

Errata Published*	Description
2021/05/17	<p>In Section 3.1.1.3 MTU Negotiation, corrected how the negotiated MTU is calculated.</p> <p>Changed from:</p> <p>Negotiated uUpStreamMtu = minimum (Advertised uUpStreamMtu, Received uDownStreamMtu, 1232) + Maximum size of the RDPUDP_ACK_OF_ACKVECTOR_HEADER Structure (section 2.2.2.6)</p> <p>Negotiated uDownStreamMtu = minimum (Advertised uDownstreamMtu, Received uUpStreamMtu, 1232) + Maximum size of the RDPUDP_ACK_OF_ACKVECTOR_HEADER Structure (section 2.2.2.6)</p> <p>Changed to:</p> <p>Negotiated uUpStreamMtu = minimum (Advertised uUpStreamMtu, Received uDownStreamMtu, 1232) + Maximum size of the RDPUDP_ACK_VECTOR_HEADER Structure (section 2.2.2.7)</p> <p>Negotiated uDownStreamMtu = minimum (Advertised uDownstreamMtu, Received uUpStreamMtu, 1232) + Maximum size of the RDPUDP_ACK_VECTOR_HEADER Structure (section 2.2.2.7)</p>
2021/05/17	<p>In Section 3.1.5.7 Acknowledgment Vector Payload, corrected the sequence numbers in Example 1.</p> <p>Changed from:</p> <p>Example 1: Assuming the base sequence number is 1000, then an ACK vector byte of 0x64 indicates that it is coded in the bit map mode, the sequence numbers 1000, 1001, 1003, 1004, and 1006 are still missing, and the sequence numbers 1002 and 1005 have been received.</p> <p>Changed to:</p> <p>Example 1: Assuming the base sequence number is 1000, then an ACK vector byte of 0x64 indicates that it is coded in the bit map mode, the sequence numbers 1000, 1001, 1003, and 1004 are still missing, and the sequence numbers 1002, 1005, and 1006 have been received.</p>

*Date format: YYYY/MM/DD