[MS-NLMP]: NT LAN Manager (NTLM) Authentication Protocol

Errata Published*	Description
2022/07/26	In section 2.2.1.2 CHALLENGE_MESSAGE: Added statement that the server MUST return the NTLMSSP_NEGOTIATE_SIGN if set by the client.
	Changed from:
	NegotiateFlags (4 bytes): A NEGOTIATE structure that contains a set of flags, as defined by section 2.2.2.5. The server sets flags to indicate options it supports or, if there has been a NEGOTIATE_MESSAGE (section 2.2.1.1), the choices it has made from the options offered by the client.
	Changed to:
	NegotiateFlags (4 bytes): A NEGOTIATE structure that contains a set of flags, as defined by section 2.2.2.5. The server sets flags to indicate options it supports or, if there has been a NEGOTIATE_MESSAGE (section 2.2.1.1), the choices it has made from the options offered by the client. If the client has set the NTLMSSP_NEGOTIATE_SIGN in the NEGOTIATE_MESSAGE the Server MUST return it.

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