

[MS-DTAG-Diff]: Device Trust Agreement Protocol

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1 Introduction

This document specifies the Device Trust Agreement Protocol, ~~which is henceforth referred to as "DTAG".~~ (DTAG).

DTAG enables two UPnP endpoints to securely exchange certificates over an unsecure network and to establish a trust relationship by means of a simple, one-time shared secret.

DTAG is compliant with UPnP architecture and is implemented as a UPnP service [UPNPARCH1]. Therefore, this protocol does not have a specific WSDL declaration.

Sections 1.5, 1.8, 1.9, 2, and 3 of this specification are normative. All other sections and examples in this specification are informative.

1.1 Glossary

This document uses the following terms:

action: A command exposed by a service which takes one or more input or output arguments and which may have a return value. For more information, see [UPNPARCH1.1] sections 2 and 3.

authenticator: A large value (160 bits), which is generated from the payload, a shared secret, and a nonce; and which 1) reveals nothing of the payload, shared secret, or nonce; and 2) is impractical to generate from any other payload, shared secret, or nonce.

base64 encoding: A binary-to-text encoding scheme whereby an arbitrary sequence of bytes is converted to a sequence of printable ASCII characters, as described in [RFC4648].

certificate: A certificate is a collection of attributes ~~(1)~~ and extensions that can be stored persistently. The set of attributes in a certificate can vary depending on the intended usage of the certificate. A certificate securely binds a public key to the entity that holds the corresponding private key. A certificate is commonly used for authentication ~~(2)~~ and secure exchange of information on open networks, such as the Internet, extranets, and intranets. Certificates are digitally signed by the issuing certification authority (CA) and can be issued for a user, a computer, or a service. The most widely accepted format for certificates is defined by the ITU-T X.509 version 3 international standards. For more information about attributes and extensions, see [RFC3280] and [X509] sections 7 and 8.

control point: A control point retrieves device and service descriptions, sends actions to services, polls for service state variables, and receives events from services.

device: A logical device and/or a container that can embed other logical devices and that embeds one or more services and advertises its presence on network(s). For more information, see [UPNPARCH1.1] sections 1 and 2.

endpoint: In the context of a web service, a network target to which a SOAP message can be addressed. See [WSADDR].

Hash-based Message Authentication Code (HMAC): A mechanism for message authentication ~~(2)~~ using cryptographic hash functions. HMAC can be used with any iterative cryptographic hash function (for example, MD5 and SHA-1) in combination with a secret shared key. The cryptographic strength of HMAC depends on the properties of the underlying hash function.

nonce: A number that is used only once. This is typically implemented as a random number large enough that the probability of number reuse is extremely small. A nonce is used in authentication protocols to prevent replay attacks. For more information, see [RFC2617].

one-time password (OTP): A simple secret shared by two endpoints and delivered out-of-band by some means outside of the Device Trust Agreement Protocol (typically, via user input).

service: A logical functional unit that represents the smallest units of control and that exposes actions and models the state of a physical device with state variables. For more information, see [UPNPARCH1.1] section 3.

service description: A formal definition of a logical service, expressed in the UPnP Template language and written in XML syntax. A service description is specified by a UPnP vendor by filling in any placeholders in a UPnP Service Template (was SCPD). For more information, see [UPNPARCH1.1] section 2.6.

service type: Denoted by "urn:schemas-upnp-org:service:" followed by a unique name assigned by a UPnP forum working committee, a colon, and an integer version number. A service type has a one-to-one relationship with UPnP Service Templates. UPnP vendors can specify additional services; these are denoted by "urn:domain-name:service: " followed by a unique name assigned by the vendor, a colon, and a version number, where domain-name is a Vendor Domain Name. For more information, see [UPNPARCH1.1] section 2.

SHA-1 hash: A hashing algorithm as specified in [FIPS180-2] that was developed by the National Institute of Standards and Technology (NIST) and the National Security Agency (NSA).

SOAP: A lightweight protocol for exchanging structured information in a decentralized, distributed environment. SOAP uses XML technologies to define an extensible messaging framework, which provides a message construct that can be exchanged over a variety of underlying protocols. The framework has been designed to be independent of any particular programming model and other implementation-specific semantics. SOAP 1.2 supersedes SOAP 1.1. See [SOAP1.2-1/2003].

SOAP action: The HTTP request header field used to indicate the intent of the SOAP request, using a URI value. See [SOAP1.1] section 6.1.1 for more information.

SOAP body: A container for the payload data being delivered by a SOAP message to its recipient. See [SOAP1.2-1/2007] section 5.3 for more information.

SOAP fault: A container for error and status information within a SOAP message. See [SOAP1.2-1/2007] section 5.4 for more information.

SOAP message: An XML document consisting of a mandatory SOAP envelope, an optional SOAP header, and a mandatory SOAP body. See [SOAP1.2-1/2007] section 5 for more information.

state variable: A single facet of a model of a physical service that is exposed by a service and which has a name, data type, optional default value, optional constraints values, and which can trigger events when its value changes. For more information, see [UPNPARCH1.1] sections 2 and 3.

Universal Plug and Play (UPnP): A set of computer network protocols, published by the UPnP Forum [UPnP], that allow devices to connect seamlessly and that simplify the implementation of networks in home (data sharing, communications, and entertainment) and corporate environments. UPnP achieves this by defining and publishing UPnP device control protocols built upon open, Internet-based communication standards.

universally unique identifier (UUID): A 128-bit value. UUIDs can be used for multiple purposes, from tagging objects with an extremely short lifetime, to reliably identifying very persistent objects in cross-process communication such as client and server interfaces, manager entry-point vectors, and RPC objects. UUIDs are highly likely to be unique. UUIDs are also known as globally unique identifiers (GUIDs) and these terms are used interchangeably in the Microsoft protocol technical documents (TDs). Interchanging the usage of these terms does not imply or require a specific algorithm or mechanism to generate the UUID. Specifically, the use of this term does not imply or require that the algorithms described in [RFC4122] or [C706] must be used for generating the UUID.

UTF-8: A byte-oriented standard for encoding Unicode characters, defined in the Unicode standard. Unless specified otherwise, this term refers to the UTF-8 encoding form specified in [UNICODE5.0.0/2007] section 3.9.

Web Services Description Language (WSDL): An XML format for describing network services as a set of endpoints that operate on messages that contain either document-oriented or procedure-oriented information. The operations and messages are described abstractly and are bound to a concrete network protocol and message format in order to define an endpoint. Related concrete endpoints are combined into abstract endpoints, which describe a network service. WSDL is extensible, which allows the description of endpoints and their messages regardless of the message formats or network protocols that are used.

XML: The Extensible Markup Language, as described in [XML1.0].

XML namespace: A collection of names that is used to identify elements, types, and attributes in XML documents identified in a URI reference [RFC3986]. A combination of XML namespace and local name allows XML documents to use elements, types, and attributes that have the same names but come from different sources. For more information, see [XMLNS-2ED].

XML Schema (XSD): A language that defines the elements, attributes, namespaces, and data types for XML documents as defined by [XMLSCHEMA1/2] and [W3C-XSD] standards. An XML schema uses XML syntax for its language.

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as defined in [RFC2119]. All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

Links to a document in the Microsoft Open Specifications library point to the correct section in the most recently published version of the referenced document. However, because individual documents in the library are not updated at the same time, the section numbers in the documents may not match. You can confirm the correct section numbering by checking the Errata.

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dohelp@microsoft.com. We will assist you in finding the relevant information.

[RFC2104] Krawczyk, H., Bellare, M., and Canetti, R., "HMAC: Keyed-Hashing for Message Authentication", RFC 2104, February 1997, <http://www.ietf.org/rfc/rfc2104.txt>

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.rfc-editor.org/rfc/rfc2119.txt>

[RFC3629] Yergeau, F., "UTF-8, A Transformation Format of ISO 10646", STD 63, RFC 3629, November 2003, <http://www.ietf.org/rfc/rfc3629.txt>

[SOAP1.1] Box, D., Ehnebuske, D., Kakivaya, G., et al., "Simple Object Access Protocol (SOAP) 1.1", [W3C Note](http://www.w3.org/TR/2000/NOTE-SOAP-20000508/), May 2000, <http://www.w3.org/TR/2000/NOTE-SOAP-20000508/>

[UPNPARCH1.1] UPnP Forum, "UPnP Device Architecture 1.1", October 2008, <http://www.upnp.org/specs/arch/UPnP-arch-DeviceArchitecture-v1.1.pdf>

[UPNPARCH1] UPnP Forum, "UPnP Device Architecture 1.0", October 2008, <http://www.upnp.org/specs/arch/UPnP-arch-DeviceArchitecture-v1.0.pdf>

[WSASB] Gudgin, M., Hadley, M., and Rogers, T., Eds., "Web Services Addressing 1.0 - SOAP Binding", W3C Recommendation, May 2006, <http://www.w3.org/TR/2006/REC-ws-addr-soap-20060509/>

[WSDL] Christensen, E., Curbera, F., Meredith, G., and Weerawarana, S., "Web Services Description Language (WSDL) 1.1", W3C Note, March 2001, <http://www.w3.org/TR/2001/NOTE-wsdl-20010315>

[XMLNS-2ED] World Wide Web Consortium, "Namespaces in XML 1.0 (Second Edition)", August 2006, <http://www.w3.org/TR/2006/REC-xml-names-20060816/>

[XMLSCHEMA1] Thompson, H., Beech, D., Maloney, M., and Mendelsohn, N., Eds., "XML Schema Part 1: Structures", W3C Recommendation, May 2001, <http://www.w3.org/TR/2001/REC-xmlschema-1-20010502/>

[XMLSCHEMA2] Biron, P.V., Ed. and Malhotra, A., Ed., "XML Schema Part 2: Datatypes", W3C Recommendation, May 2001, <http://www.w3.org/TR/2001/REC-xmlschema-2-20010502/>

1.2.2 Informative References

[MSDN-XDR] Microsoft Corporation, "XDR Schema Data Types Reference", [http://msdn.microsoft.com/en-us/library/ms256049\(v=VS.85\).aspx](http://msdn.microsoft.com/en-us/library/ms256049(v=VS.85).aspx)

1.3 Overview

A common method for establishing a trust relationship between one device and another unknown device is for the devices to exchange and verify each other's certificate. However, if the devices are connected over an unsecure network, the success of this method is challenged by the fact that the exchanged information can be exposed to a third party or could even be tampered with. DTAG is designed to ensure the integrity of the SOAP message and to enable the establishment of a trust relationship between networked devices by means of a simple, one-time shared secret. The shared secret, called a one-time password (OTP), is transferred in an out-of-band manner, such as through user interaction.

DTAG is implemented as a UPnP service consisting of four actions that are performed in the following order:

1. **Exchange:** The two endpoints exchange certificates and endpoint identifiers.
2. **Commit**, then **Validate:** The two endpoints perform a series of authentications based on the OTP, the OTP substrings, the endpoint identifiers, and the certificates.
3. **Confirm:** The two endpoints finalize the trust agreement process and store each other's certificate in secure storage.

Each action results in a pair of SOAP request and response messages in the network, as specified in [UPNPARCH1.1] section 3.1.1. The following diagram illustrates the flow of DTAG messages between the devices and control points until the trust agreement is established successfully.

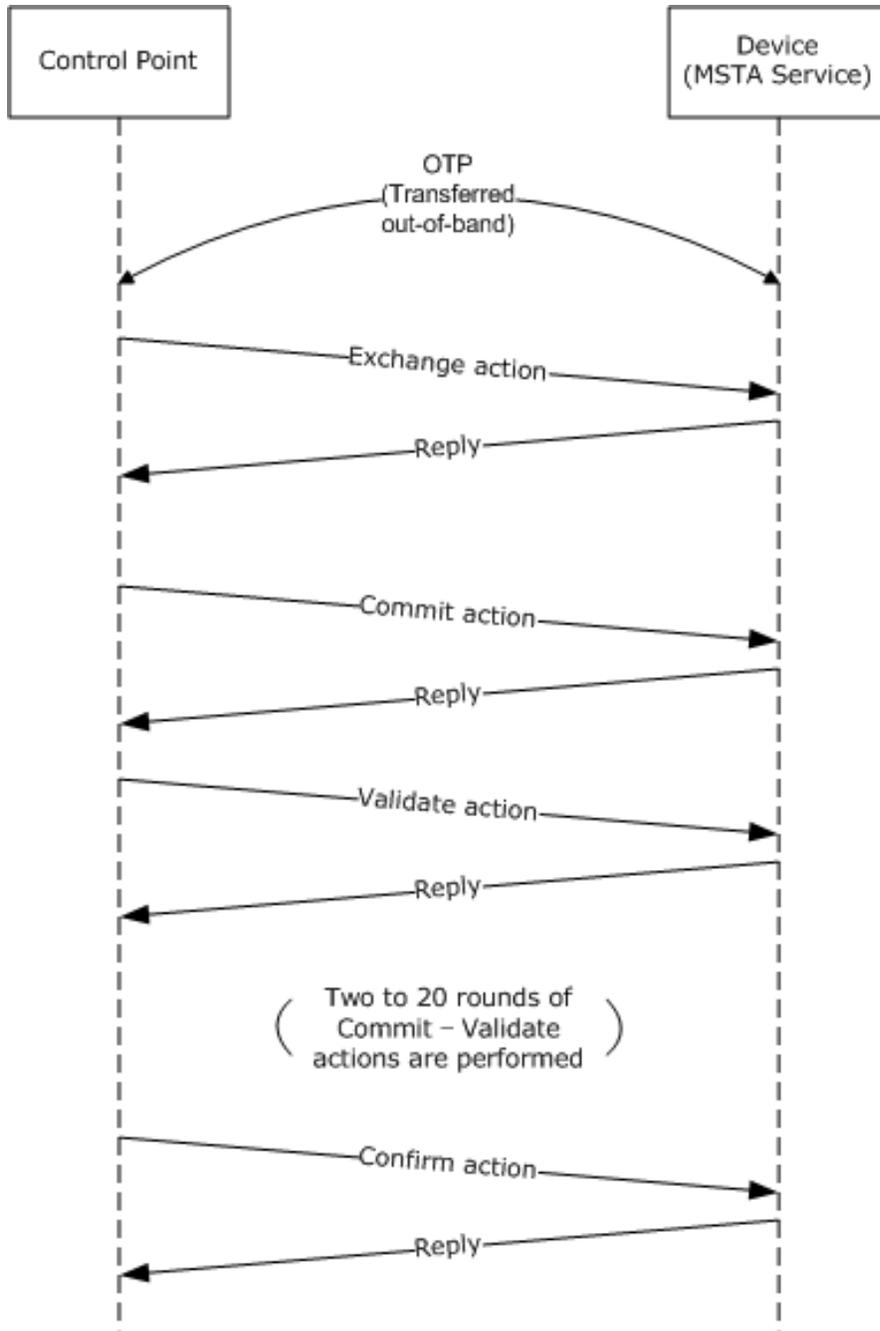


Figure 1: DTAG message sequence to establish trust agreement

1.4 Relationship to Other Protocols

DTAG is a UPnP service over SOAP/HTTP as shown in the following diagram:

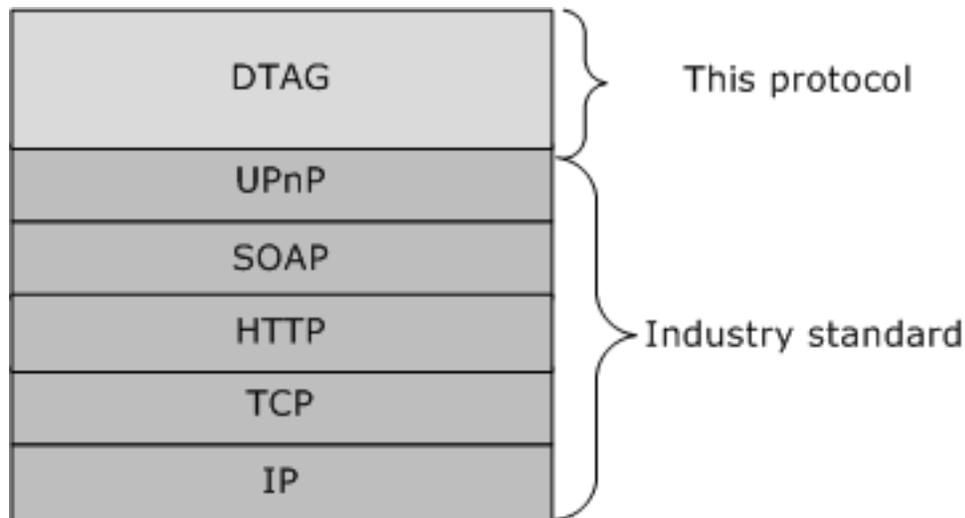


Figure 2: Relationship of DTAG to other protocols

DTAG is built on UPnP architecture version 1.0 [UPNPARCH1] and version 1.1 [UPNPARCH1.1]. For the purposes of this specification, descriptions of the XML and SOAP schema are provided via references to UPnP architecture version 1.1 [UPNPARCH1.1].

1.5 Prerequisites/Preconditions

DTAG requires support for storing trusted certificates in a tamper-proof manner.

DTAG requires the support of a UPnP stack on device and control point. The device is required to have the service description for DTAG. The full UPnP service description of DTAG is provided in section 8. The device description is also required to include the information about the DTAG service, for which the service type is "mstrustagreement", the service identifier is "MSTA", and the version number is as specified in section 1.7. The protocol server endpoint is formed by appending "/_vti_bin/pptws.asmx".

Before DTAG can be used, all of the necessary, initial UPnP operations are required to be completed, including discovery of devices and publication of service/device descriptions as specified in [UPNPARCH1.1].

1.6 Applicability Statement

Use of DTAG is suitable when the UPnP device and control point are required to ensure the secure exchange of certificates over an unsecure network where the messages can be exposed to a third party or even tampered with.

1.7 Versioning and Capability Negotiation

This document specifies DTAG version 1. The version number is recommended to be included where DTAG service information is presented in a device description, as specified in [UPNPARCH1.1] section 2.3.

This protocol does not have a specific WSDL declaration.

1.8 Vendor-Extensible Fields

None.

1.9 Standards Assignments

None.

2 Messages

2.1 Transport

DTAG is implemented as a UPnP service and does not specify any transport details beyond what is specified by [UPNPARCH1] section 3.

2.2 Common Message Syntax

This section contains common definitions used by this protocol. The syntax of the definitions uses XML schema (XSD) as defined in [XMLSCHEMA1] and [XMLSCHEMA2], and Web Services Description Language (WSDL) as defined in [WSDL].

2.2.1 Namespaces

This specification defines and references various XML namespaces using the mechanisms specified in [XMLNS-2ED]. Although this specification associates a specific XML namespace prefix for each XML namespace that is used, the choice of any particular XML namespace prefix is implementation-specific and not significant for interoperability.

Prefix	Namespace URI	Reference
s, SOAP-ENV	http://schemas.xmlsoap.org/soap/envelope/	[SOAP1.1]
m	urn:schemas-microsoft-com:service:mstrustagreement:1	
dt	urn:schemas-microsoft-com:datatypes	[MSDN-XDR]

2.2.2 Messages

The following table summarizes the set of common SOAP message definitions defined by this specification. SOAP message definitions that are specific to a particular operation are described with the operation.

Message	Description
UPnP Error	Sends a UPnP error message using a SOAP 1.1 UPnP profile, as specified in [UPNPARCH1.1] section 3.1.

2.2.2.1 UPnP Error

DTAG error messages MUST be expressed in XML using a SOAP 1.1 UPnP profile, as specified in [UPNPARCH1.1] section 3.1. For the purpose of this specification, this section specifies the SOAP fault message that is used to support UPnP error reporting.

All SOAP faults defined in this specification MUST be sent as described in [WSASB] section 6. For compatible UPnP error reporting, the values of the SOAP fault elements MUST be set as follows.

SOAP Fault Element	Value
<faultcode>	s:Client
<faultstring>	UPnPError
<detail>	<UPnPError> element (section 2.2.3.1)

2.2.3 Elements

The following table summarizes the set of common XML schema element definitions defined by this specification. XML schema element definitions that are specific to a particular operation are described with the operation.

Element	Description
<UPnPError>	A wrapper used to support the UPnP error reporting format.
<HostID>	The unique identifier of the control point.
<Iteration>	The iteration number of the current Validate action.
<IterationsRequired>	The number of rounds of Validate actions.

2.2.3.1 UPnPError

DTAG error messages MUST be expressed in XML using a SOAP 1.1 UPnP profile, as specified in [UPNPARCH1.1] section 3.1. For this expression, the <UPnPError> element can be defined as follows and included as part of the <detail> element of the SOAP fault message, as specified in section 2.2.2.1.

```
<xs:element name="UPnPError">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="ErrorCode" type="xs:integer"/>
      <xs:element name="ErrorDescription" type="xs:string"/>
    </xs:sequence>
  </xs:complexType>
</xs:element>
```

The following table lists the possible values of the <ErrorCode> and <ErrorDescription> elements. If an action results in multiple errors, the most specific error MUST be returned.

ErrorCode	ErrorDescription	Explanation
401	Invalid Action	See the description of Control in [UPNPARCH1.1] section 3.
402	Invalid Args	Parameters are missing, extra, or are invalid for this action. See the description of Control in [UPNPARCH1.1] section 3.
403	Out of Sync	See the description of Control in [UPNPARCH1.1] section 3.
501	Action Failed	The service was not able to process this action, or the action is not allowed in the current state. See the description of Control in [UPNPARCH1.1] section 3.
801	Invalid Endpoint	The parameter, <HostID>, has an invalid format or is inconsistent with previous usage.
802	Invalid Certificate	The parameter, <HostCertificate>, has an invalid format or does not reference the <HostID>.
803	Invalid Nonce	The authentication process failed.

2.2.3.2 HostID

This element contains the state variable **_HostID**, described in section 3.1.1, which is the unique identifier information specific to the control point.

```
<xs:element name="HostID" type="A_ARG_TYPE_EndpointID"/>
```

2.2.3.3 Iteration

This element contains the state variable **Iter**, described in section 3.1.1, indicating the iteration number of the current **Validate** action.

```
<xs:element name="Iteration" type="A_ARG_TYPE_Iteration"/>
```

2.2.3.4 IterationsRequired

This element contains the state variable **N**, described in section 3.1.1, which is used to negotiate the number of rounds of **Validate** actions to complete the trust agreement process.

```
<xs:element name="IterationsRequired" type="A_ARG_TYPE_Rounds"/>
```

2.2.4 Complex Types

This specification does not define any common XML schema complex type definitions.

2.2.5 Simple Types

The following table summarizes the set of common XML schema simple type definitions defined by this specification. XML schema simple type definitions that are specific to a particular operation are described with the operation.

Simple type	Description
<A_ARG_TYPE_Rounds>	The number of rounds required for the Validate action.
<A_ARG_TYPE_Iteration>	The iteration number for the current Validate action.
<A_ARG_TYPE_EndpointID>	The UUID of the device (or the control point).
<A_ARG_TYPE_Authenticator>	A 20-octet authentication code.
<A_ARG_TYPE_Nonce>	An array of 20 octets (for a total of 160 bits) that contains cryptographically strong random values.
<A_ARG_TYPE_Certificate>	The certificate of the device (or the control point).

2.2.5.1 A_ARG_TYPE_Rounds

This type of element is used to negotiate the number of rounds required for **Validate** actions to be performed by the protocol.

```
<xs:simpleType name="A_ARG_TYPE_Rounds" >  
  <xs:restriction base="xs:unsignedByte" >  
    <xs:minInclusive value="2"/>  
    <xs:maxInclusive value="20"/>  
  </xs:restriction>  
</xs:simpleType>
```

The number of rounds MUST be in the range of 2 to 20, inclusive.

2.2.5.2 A_ARG_TYPE_Iteration

This type of element is limited to the values between 1 and 20. These values correspond to each of the **N** times that the **Commit** and **Validate** actions are called.

```
<xs:simpleType name="A_ARG_TYPE_Iteration" >
  <xs:restriction base="xs:unsignedByte" >
    <xs:minInclusive value="1"/>
    <xs:maxInclusive value="20"/>
  </xs:restriction>
</xs:simpleType>
```

2.2.5.3 A_ARG_TYPE_EndpointID

This type of element is a string that uniquely identifies an endpoint. It has to remain stable for the lifetime of the device.

```
<xs:simpleType name="A_ARG_TYPE_EndpointID" >
  <xs:restriction base="xs:string"/>
</xs:simpleType>
```

2.2.5.4 A_ARG_TYPE_Authenticator

This type of element is an authenticator and is the 160-bit (20-octet) result of the HMAC-SHA-1 message authentication code [RFC2104], as specified in section 3.1.1, encoded as a base64 string.

```
<xs:simpleType name="A_ARG_TYPE_Authenticator" >
  <xs:restriction base="xs:string"/>
</xs:simpleType>
```

2.2.5.5 A_ARG_TYPE_Nonce

This type of element is an array of 20 octets (160 bits) that contains cryptographically-strong random values, encoded as a base64 string.

```
<xs:simpleType name="A_ARG_TYPE_Nonce" >
  <xs:restriction base="xs:string"/>
</xs:simpleType>
```

2.2.5.6 A_ARG_TYPE_Certificate

This type of element is a string and contains a certificate encoded as a base64 string.

```
<xs:simpleType name="A_ARG_TYPE_Certificate" >
  <xs:restriction base="xs:string"/>
</xs:simpleType>
```

2.2.6 Attributes

This specification does not define any common XML schema attribute definitions.

2.2.7 Groups

This specification does not define any common XML schema group definitions.

2.2.8 Attribute Groups

This specification does not define any common XML schema attribute group definitions.

3 Protocol Details

The operations of the device and control point are almost symmetric because they examine each other using the same types of information.

3.1 Common Details

This section describes protocol details that are common between the device and control point.

3.1.1 Abstract Data Model

This section describes a conceptual model of possible data organization that an implementation maintains to participate in this protocol. The described organization is provided to facilitate the explanation of how the protocol behaves. This document does not mandate that implementations adhere to this model as long as their external behavior is consistent with that described in this document.

The device and control point start the trust agreement process when a one-time password (OTP) is made available to the two endpoints. Throughout the trust agreement process, the device and control point **MUST** synchronize the state to perform each action.

The following diagram provides an overview of the state machine common to the device and control point.

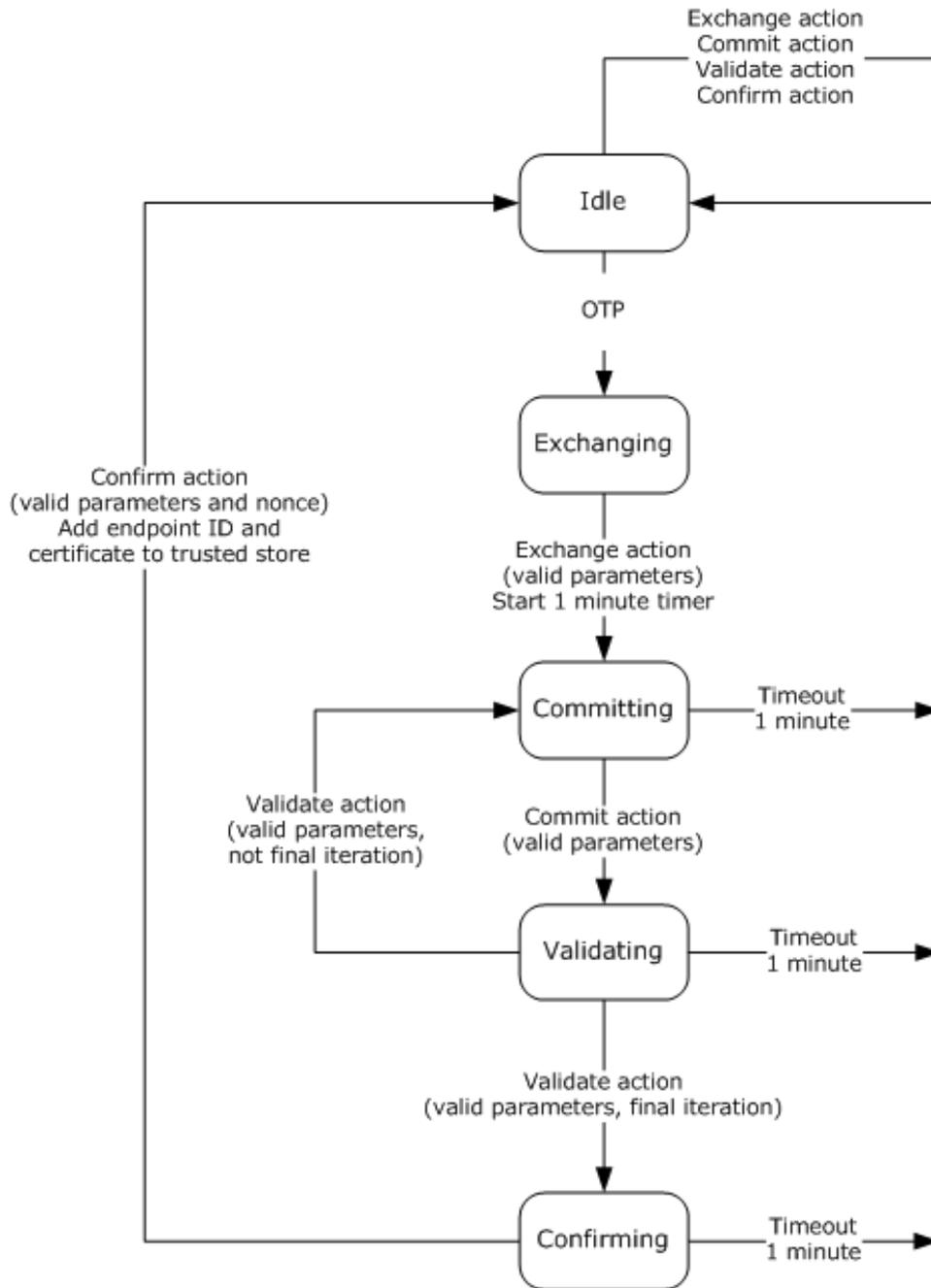


Figure 3: DTAG message sequence to establish trust agreement

TrustState: The current setting of the service's state machine. The following states are specified for this state variable.

TrustState	State	Description
0	<i>Idle</i>	The trust agreement process is not started. The device and control point wait for a one-time password (OTP) event.
1	<i>Exchanging</i>	The device and control point exchange certificates and endpoint identifiers,

TrustState	State	Description
		along with the authentication code based on the entire OTP string. This authentication code will be examined in the last <i>Confirming</i> state. The Exchange action is processed in this state.
2	<i>Committing</i>	The device and control point exchange the authentication code based on OTP substrings. The Commit action and timeout event are processed in this state.
3	<i>Validating</i>	The device and control point validate the authentication code exchanged on the previous Commit action. The Validate action and timeout event are processed in this state.
4	<i>Confirming</i>	The device and control point finalize the validation of the authentication code obtained in the Exchange action. The Confirm action and timeout event are processed in this state.

N: The number of rounds required for the **Commit-Validate** actions that will be performed by the protocol. The value of this state variable is selected at run-time.

Iter: The current iteration number at which **Commit-Validate** actions are performed. This state variable is only valid up to **N**.

OTP: The one-time password (OTP).

OTPIter: The substring **OTP** for the indicated iteration.

The **OTP** and its substrings are obtained by the following rule.

The **OTP** is divided up into **N** substrings. These substrings are denoted as $OTP_1, OTP_2, \dots, OTP_N$. The rule for generating the substring **OTPs** from the **OTP** is as follows:

- Individual characters in an **OTP** are not broken up.
- The number of characters in the **OTP** MUST be greater than or equal to the number of rounds specified in the state variable **N**.
- If L is the number of characters in the **OTP**, then each substring will be either $L \div N$ or $L \div N + 1$ characters long. The last $L \bmod N$ substrings will have $L \div N + 1$ characters. All of the other substrings will have $L \div N$ characters.
- The characters of the **OTP** are broken up in order into their substrings.

For example, if the value of **N** is 4 and the value of the **OTP** is "ThatCat", then the first substring, OTP_1 would be "T", the second, OTP_2 would be "ha", the third, OTP_3 would be "tC", and the fourth, OTP_4 would be "at".

_DeviceCertificate: The certificate of the device that is associated with the **_DeviceID** state variable and which MUST remain stable for the lifetime of the device.

_DeviceConfirmAuthenticator: The authentication code made by the device for the **Exchange** and **Confirm** actions.

_DeviceConfirmNonce: A 20-octet nonce made by the device for the **Exchange** and **Confirm** actions.

_DeviceID: The UUID of the device.

_DeviceValidateAuthenticatorIter: The authentication code of the device for the indicated iteration of **Commit-Validate** actions.

_DeviceValidateNonceIter: A 20-octet nonce of the device for the indicated iteration of **Commit-Validate** actions.

_HostCertificate: The certificate of the control point that is associated with the **_HostID** state variable and which **MUST** remain stable for the lifetime of the control point.

_HostConfirmAuthenticator: The authentication code of the control point for the **Exchange** and **Confirm** actions.

_HostConfirmNonce: A 20-octet nonce of the control point for the **Exchange** and **Confirm** actions.

_HostID: The UUID of the control point.

_HostValidateAuthenticatorIter: The authentication code of the control point for the indicated iteration of the **Commit-Validate** action.

_HostValidateNonceIter: A 20-octet nonce of the control point for the indicated iteration of the **Commit-Validate** action.

The **_DeviceValidateAuthenticatorIter**, **_DeviceConfirmAuthenticator**, **_HostValidateAuthenticatorIter**, and **_HostConfirmAuthenticator** are the 160-bit (20-octet) result of the HMAC-SHA-1 message authentication code [RFC2104]. The HMAC-SHA-1 function takes two parameters, a 20-octet key and some variable-length text, and returns a 20-octet message authentication code.

The HMAC-SHA-1 function key is a nonce.

The HMAC-SHA-1 function text is the UTF-8 representation [RFC3629] of the concatenation of the following items in the order presented:

- **N** (or **Iter**), encoded as a decimal number string
- An **OTP** string (or **OTPIter** substring)
- The endpoint identifier
- A certificate, encoded as a base64 string

Therefore, the HMAC-SHA-1 results are denoted in this specification as:

_DeviceConfirmAuthenticator

= HMAC(**_DeviceConfirmNonce**, UTF-8(**N** + **OTP** + **_DeviceID** + **_DeviceCertificate**)

_HostConfirmAuthenticator

= HMAC(**_HostConfirmNonce**, UTF-8(**N** + **OTP** + **_HostID** + **_HostCertificate**)

_DeviceValidateAuthenticatorIter

= HMAC(**_DeviceValidateNonceIter**, UTF-8(**IterIter** + **OTPIter** + **_DeviceID** + **_DeviceCertificate**)

_HostValidateAuthenticatorIter

= HMAC(**_HostValidateNonceIter**, UTF-8(**IterIter** + **OTPIter** + **_HostID** + **_HostCertificate**)

3.1.2 Timers

None.

3.1.3 Initialization

Before startup, the device and control point keep the **TrustState** state variable set to 0 (*Idle*). In this state, any of the service's actions **MUST NOT** be called, and invoking any one of them **MUST** return an error.

3.1.4 Message Processing Events and Sequencing Rules

3.1.4.1 One-time Password (OTP) Event

An **OTP** event outside of the scope of this specification (for example, human interaction) triggers the start of the trust agreement process. When the trigger event occurs, the service **MUST** initiate the process as follows:

1. The device and control point **MUST** terminate any ongoing DTAG process, discarding all locally saved **OTPs**, nonces, endpoint identifiers, and certificates.
2. The device and control point **MUST** acquire and locally save the endpoint identifier (in other words, **_DeviceID** and **_HostID**, respectively).
3. The device and control point **MUST** acquire and locally save the certificate (in other words, **_DeviceCertificate** and **_HostCertificate**, respectively).
4. The device and control point **MUST** acquire and locally save the **OTP**, and generate the substrings, as described in section 3.1.1.
5. The device and control point **MUST** change **TrustState** from 0 (*Idle*) to 1 (*Exchanging*), as described in section 3.1.1.

3.1.5 Timer Events

None.

3.1.6 Other Local Events

None.

3.2 Device Details

In addition to the protocol details specified in section 3.1, the following details are also applied to the device.

3.2.1 Abstract Data Model

None.

3.2.2 Timers

The device and control point each have a 1 minute timer "TimeOut" for the maximum interval allowed for the transition between actions.

3.2.3 Initialization

None.

3.2.4 Message Processing Events and Sequencing Rules

On each action, the control point sends a request message to the device, and the device returns a response or error message to the control point, as specified in [UPNPARCH1.1] section 3.1.

3.2.4.1 Exchange Action

In order to perform the **Exchange** action, the control point MUST attach an <Exchange> body to the DTAG SOAP message that contains the <HostID>, <HostCertificate>, <IterationsRequired>, and <HostConfirmAuthenticator> elements. This action is supported only when **TrustState** is 1 (*Exchanging*).

On this action, the following checks MUST be performed:

1. The <HostID>, <HostCertificate>, <IterationsRequired>, and <HostConfirmAuthenticator> elements MUST be syntactically validated.
2. The <HostCertificate> (**_HostCertificate**) MAY be validated as per any vendor-defined rules.
3. The <IterationsRequired> (**N**) MAY additionally be checked per vendor-defined rules.

If successful, the device:

1. MUST locally save the values of **_HostID**, **_HostCertificate**, and **_HostConfirmAuthenticator**.
2. MUST generate and locally save **_DeviceConfirmNonce**.
3. MUST change **TrustState** from 1 (*Exchanging*) to 2 (*Committing*).
4. MUST start a one-minute timer.
5. MUST set the following elements and return with status 200 (success):
 - The <DeviceID>, the UUID of the enclosing UPnP device, as specified in A_ARG_Type_EndpointID (section 2.2.5.3), and as acquired in section 3.1.4.1.
 - The <DeviceCertificate>, as specified in A_ARG_TYPE_Certificate (section 2.2.5.6), and as acquired in section 3.1.4.1.
 - The <DeviceConfirmAuthenticator>, an HMAC as specified in section 3.1.1, calculated as:
Base64 (HMAC(**_DeviceConfirmNonce**, UTF-8 (**N** + **OTP** + **_DeviceID** + **_DeviceCertificate**))).

If this action fails, the device MUST find the appropriate error code from the table in section 2.2.3.1 and send a SOAP fault message to the control point, as specified in section 2.2.2.1.

3.2.4.1.1 Messages

Message	Description
Exchange	Contains the request for the Exchange action.
Exchange Response	Contains the response of the Exchange action.

3.2.4.1.1.1 Exchange Message

The HTTP header MUST specify the SOAPACTION for the **Exchange** action as follows:

SOAPACTION: "urn:schemas-microsoft-com:service: mstrustagreement:1#Exchange"

Where "urn:schemas-microsoft-com:service:mstrustagreement:1" is the service type that comes from the device description, as specified in section 7, and "#Exchange" is the SOAP action.

The following XML session shows the <HostID>, <HostCertificate>, <IterationsRequired>, and <HostConfirmAuthenticator> elements in a SOAP Exchange message.

```
<SOAP-ENV:Envelope xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/" SOAP-
ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <SOAP-ENV:Body>
    <m:Exchange xmlns:m="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <HostID xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="string">
        Control point identifier
      </HostID>
      <HostCertificate xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="string">
        Host Certificate payload
      </HostCertificate>
      <IterationsRequired xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="ui1">
        Number of iterations required
      </IterationsRequired>
      <HostConfirmAuthenticator xmlns:dt="urn:schemas-microsoft-com:datatypes"
dt:dt="string">
        HostConfirmAuthenticator payload
      </HostConfirmAuthenticator>
    </m:Exchange>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

HostID: The <HostID> element, as specified in section 2.2.3.2.

HostCertificate: The <HostCertificate> element, as specified in section 3.2.4.1.2.2.

IterationsRequired: The <IterationsRequired> element, as specified in section 2.2.3.4.

HostConfirmAuthenticator: The <HostConfirmAuthenticator> element, as specified in section 3.2.4.1.2.4.

3.2.4.1.1.2 Exchange Response Message

The device MUST reply with an ExchangeResponse SOAP response message, which contains the <DeviceID>, <DeviceCertificate>, and <DeviceConfirmAuthenticator> elements.

```
<s:Envelope xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <s:Body>
    <u:ExchangeResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <DeviceID>
        Device identifier
      </DeviceID>
      <DeviceCertificate>
        Device Certificate payload
      </DeviceCertificate>
      <DeviceConfirmAuthenticator>
        DeviceConfirmAuthenticator payload
      </DeviceConfirmAuthenticator>
    </u:ExchangeResponse>
  </s:Body>
</s:Envelope>
```

DeviceID: The <DeviceID> element, as specified in section 3.2.4.1.2.1.

DeviceCertificate: The <DeviceCertificate> element, as specified in section 3.2.4.1.2.3.

DeviceConfirmAuthenticator: The <DeviceConfirmAuthenticator> element, as specified in section 3.2.4.1.2.5.

3.2.4.1.2 Elements

The following table summarizes the XML Schema element definitions that are specific to this operation.

Element	Description
<DeviceID>	A string that contains the _DeviceID , as described in section 3.1.1.
<HostCertificate>	A base64 encoded string that contains the _HostCertificate , as described in section 3.1.1.
<DeviceCertificate>	A base64 encoded string that contains the _DeviceCertificate , as described in section 3.1.1.
<HostConfirmAuthenticator>	A base64 encoded string that contains the _HostConfirmAuthenticator , as described in section 3.1.1.
<DeviceConfirmAuthenticator>	A base64 encoded string that contains the _DeviceConfirmAuthenticator , as described in section 3.1.1.

3.2.4.1.2.1 DeviceID

This element provides the unique identifier information specific to the device (**_DeviceID**). This element is contained in the SOAP body of the ExchangeResponse message.

```
<xs:element name="DeviceID" type="A_ARG_TYPE_EndpointID"/>
```

3.2.4.1.2.2 HostCertificate

This element provides the control point certificate (**_HostCertificate**). This element is contained in the SOAP body of the ExchangeResponse message and is encoded as a base64 string.

```
<xs:element name="HostCertificate" type="A_ARG_TYPE_Certificate"/>
```

3.2.4.1.2.3 DeviceCertificate

This element provides the certificate of the device associated with the <DeviceID> (**_DeviceCertificate**) encoded as a base64 string. This element is contained in the SOAP body of the ExchangeResponse message and is encoded as a base64 string.

```
<xs:element name="HostCertificate" type="A_ARG_TYPE_Certificate"/>
```

3.2.4.1.2.4 HostConfirmAuthenticator

This element is an authenticator that provides the 160-bit (20-octet) authentication code for the control point (**_HostConfirmAuthenticator**). This element is contained in the SOAP body of the Exchange message that and is encoded as a base64 string.

```
<xs:element name="HostConfirmAuthenticator" type="A_ARG_TYPE_Authenticator"/>
```

3.2.4.1.2.5 DeviceConfirmAuthenticator

This element is an authenticator that provides the 160-bit (20-octet) authentication code made by the device (**_DeviceConfirmAuthenticator**), specified in section 3.2.4.1. This element is contained in the SOAP body of the ExchangeResponse message and is encoded as a base64 string.

```
<xs:element name="HostConfirmAuthenticator" type="A_ARG_TYPE_Authenticator"/>
```

3.2.4.2 Commit Action

In order to perform the **Commit** action, the control point MUST attach a <Commit> body to the DTAG SOAP message that contains the <HostID>, <Iteration>, and <HostValidateAuthenticator> elements. This action is only supported when **TrustState** is 2 (*Committing*).

On this action, the following checks MUST be performed:

1. The <HostID>, <Iteration>, and <HostValidateAuthenticator> (**_HostValidateAuthenticatorIter**) elements MUST be syntactically validated.
2. The <HostID> MUST match the value of the **_HostID** obtained in the **Exchange** action.

If successful, the service:

1. MUST change **TrustState** from 2 (*Committing*) to 3 (*Validating*).
2. MUST generate **_DeviceValidateNonceIter**.
3. MUST set the following element and return with status 200 (success).
 - The <DeviceValidateAuthenticator>, an HMAC as specified in section 3.1.1, calculated as:

Base64 (HMAC(**_DeviceValidateNonceIter**, UTF-8(**Iter** + **OTPIter** + **_DeviceID** + **_DeviceCertificate**)).

If this action fails, the device MUST find the appropriate error code from the table in section 2.2.3.1 and send a SOAP fault message to the control point, as specified in section 2.2.2.1.

3.2.4.2.1 Messages

Message	Description
Commit	Contains the request for the Commit action.
Commit Response	Contains the response of the Commit action.

3.2.4.2.1.1 Commit Message

The HTTP header MUST specify the SOAPACTION for the **Commit** action as follows:

SOAPACTION: "urn:schemas-microsoft-com:service: mstrustagreement:1#Commit"

Where "urn:schemas-microsoft-com:service: mstrustagreement:1" is the service type which comes from the device description as specified in section 7 and "#Commit" is the SOAP action.

The following XML session shows the <HostId>, <Iteration>, and <HostValidateAuthenticator> elements in a SOAP Commit message.

```
<SOAP-ENV:Envelope xmlns:SOAP-ENV=http://schemas.xmlsoap.org/soap/envelope/  
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
```

```

<SOAP-ENV:Body>
  <m:Commit xmlns:m="urn:schemas-microsoft-com:service:mstrustagreement:1">
    <HostID xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="string">
      Host identifier
    </HostID>
    <Iteration xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="ui1">
      Current iteration
    </Iteration>
    <HostValidateAuthenticator xmlns:dt="urn:schemas-microsoft-com:datatypes"
dt:dt="string">
      HostValidateAuthenticator payload
    </HostValidateAuthenticator>
  </m:Commit>
</SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

HostID: The <HostID> element, as specified in section 2.2.3.2.

Iteration: The <Iteration> element, as specified in section 2.2.3.3.

HostValidateAuthenticator: The <HostValidateAuthenticator> element, as specified in section 3.2.4.2.2.1.

3.2.4.2.1.2 Commit Response Message

The server MUST reply with a CommitResponse SOAP response message that contains the <DeviceValidateAuthenticator> element.

```

<s:Envelope xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <s:Body>
    <u:CommitResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <DeviceValidateAuthenticator>
        DeviceValidateAuthenticator payload
      </DeviceValidateAuthenticator>
    </u:CommitResponse>
  </s:Body>
</s:Envelope>

```

DeviceValidateAuthenticator: The <DeviceValidateAuthenticator> element, as specified in section 3.2.4.2.2.2.

3.2.4.2.2 Elements

The following table summarizes the XML Schema element definitions that are specific to this operation.

Element	Description
<HostValidateAuthenticator>	A base64 encoded string that contains the _HostValidateAuthenticatorIter , as described in section 3.1.1.
<DeviceValidateAuthenticator>	A base64 encoded string that contains the _DeviceValidateAuthenticatorIter , as described in section 3.1.1.

3.2.4.2.2.1 HostValidateAuthenticator

This element is an authenticator that provides the 160-bit (20-octet) authentication code for the control point (**_HostValidateAuthenticatorIter**). This element is contained in the SOAP body of the Commit message and is encoded as a base64 string.

```
<xs:element name="HostValidateAuthenticator" type="A_ARG_TYPE_Authenticator"/>
```

3.2.4.2.2 DeviceValidateAuthenticator

This element is an authenticator that provides the 160-bit (20-octet) authentication code for the device (**_DeviceValidateAuthenticatorIter**), as specified in section 3.2.4.2. This element is contained in the SOAP body of the CommitResponse message and is encoded as a base64 string.

```
<xs:element name="DeviceValidateAuthenticator" type="A_ARG_TYPE_Authenticator"/>
```

3.2.4.3 Validate Action

In order to perform the **Validate** action, the control point MUST attach a <Validate> body to the DTAG SOAP message that contains the <HostID>, <Iteration>, and <HostValidateNonce> elements. This action is only valid if **TrustState** is 3 (*Validating*).

On this action, the following checks MUST be performed:

1. The <HostID>, <Iteration>, and <HostValidateNonce> (**_HostValidateNonceIter**) elements MUST be syntactically validated.
2. The <HostID> MUST match the value of the **_HostID** obtained in the **Exchange** action.
3. The <Iteration> number MUST be equal to the device's current iteration number, **Iter**.
4. The value of HMAC(**_HostValidateNonceIter**, UTF-8(**Iter** + **OTPIter** + **_HostID** + **_HostCertificate**)) calculated as specified in section 3.1.1, MUST match the **_HostValidateAuthenticatorIter** obtained in the **Commit** action.

If successful, the service:

1. MUST increment the iteration number, **Iter**.
2. MUST change **TrustState** from 3 (*Validating*) to 4 (*Confirming*), if this is the last iteration, or to 2 (*Committing*) if this is not the last iteration.
3. MUST set the following element and return with status 200 (success).
 - <DeviceValidateNonce>, a base64 encoded string of **_DeviceValidateNonceIter**, which is the 20-octet random number acquired in section 3.2.4.2.

If this action fails, the device MUST find the appropriate error code from the table in section 2.2.3.1 and send a SOAP fault message to the control point, as specified in section 2.2.2.1.

3.2.4.3.1 Messages

Message	Description
Validate	Contains the request for the Validate action.
Validate Response	Contains the response of the Validate action.

3.2.4.3.1.1 Validate Message

The HTTP header MUST specify the SOAPACTION for the **Validate** action as follows:

SOAPACTION: "urn:schemas-microsoft-com:service: mstrustagreement:1#Validate"

Where "urn:schemas-microsoft-com:service: mstrustagreement:1" is the service type, which comes from the device description, as specified in section 7 and "#Validate" is the SOAP action.

The following XML session shows the <HostID>, <Iteration>, and <HostValidateNonce> elements in a SOAP Validate message.

```
<SOAP-ENV:Envelope xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  <SOAP-ENV:Body>
    <m:Validate xmlns:m="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <HostID xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="string">
        Host identifier
      </HostID>
      <Iteration xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="ui1">
        Current iteration
      </Iteration>
      <HostValidateNonce xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="string">
        HostValidateNonce payload
      </HostValidateNonce>
    </m:Validate>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

HostID: The <HostID> element, as specified in section 2.2.3.2.

Iteration: The <Iteration> element, as specified in section 2.2.3.3.

HostValidateNonce: The <HostValidateNonce> element, as specified in section 3.2.4.3.2.1.

3.2.4.3.1.2 Validate Response Message

The server MUST reply with a ValidateResponse SOAP response message that contains the <DeviceValidateNonce> element.

```
<s:Envelope.. xmlns:s=http://schemas.xmlsoap.org/soap/envelope/
  s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
  <s:Body>
    <u:ValidateResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <DeviceValidateNonce>
        DeviceValidateNonce payload
      </DeviceValidateNonce>
    </u:ValidateResponse>
  </s:Body>
</s:Envelope>
```

DeviceValidateNonce: The <DeviceValidateNonce> element, as specified in section 3.2.4.3.2.2.

3.2.4.3.2 Elements

The following table summarizes the XML Schema element definitions that are specific to this operation.

Element	Description
<HostValidateNonce>	A base64 encoded string that contains the _HostValidateNonceIter , as described in section 3.1.1.
<DeviceValidateNonce>	A base64 encoded string that contains the _DeviceValidateNonceIter , as described in section 3.1.1.

3.2.4.3.2.1 HostValidateNonce

This element provides the nonce of the control point for the indicated iteration of the **Commit-Validate** action (**_HostValidateNonceIter**). This element is contained in the SOAP body of the Validate message and is encoded as a base64 string.

```
<xs:element name="HostValidateNonce" type="A_ARG_TYPE_Nonce"/>
```

3.2.4.3.2.2 DeviceValidateNonce

This element provides the nonce of the device for the indicated iteration of the **Commit-Validate** action (**_DeviceValidateNonceIter**). This element is contained in the SOAP body of the ValidateResponse message and is encoded as a base64 string.

```
<xs:element name="DeviceValidateNonce" type="A_ARG_TYPE_Nonce"/>
```

3.2.4.4 Confirm Action

In order to perform the **Confirm** action, the control point MUST attach a <Confirm> body to the DTAG SOAP message that contains the <HostID>, <IterationsRequired>, and <HostConfirmNonce> elements. This action is only valid if **TrustState** is 4 (*Confirming*).

On this action, the following checks MUST be performed:

The <HostID>, <HostConfirmNonce>, and <IterationsRequired> (**N**) MUST be syntactically validated.

The <HostID> MUST match the value of the **_HostID** obtained in the **Exchange** action.

The value of HMAC(**_HostConfirmNonce**, UTF-8 (**N** + **OTP** + **_HostID** + **_HostCertificate**)), as specified in section 3.1.1, MUST match the **_HostConfirmAuthenticator** acquired in the **Exchange** action.

If successful, then trust has been established, and the service:

MUST store **_HostID** and **_HostCertificate** in a tamper-proof, persistent store.

MUST change **TrustState** from 4 (*Confirming*) to 0 (*Idle*).

MUST set the following element and return with status 200 (success):

<DeviceConfirmNonce>, a base64 encoded string of **_DeviceConfirmNonce**, which is the 20 octet random number acquired in section 3.1.4.1.

If this action fails, the device MUST find the appropriate error code from the table in section 2.2.3.1 and send a SOAP fault message to the control point, as specified in section 3.1.1.

3.2.4.4.1 Messages

Message	Description
Confirm	Contains the request for the Confirm action.
Confirm Response	Contains the response of the Confirm action.

3.2.4.4.1.1 Confirm Message

The HTTP header MUST specify the SOAPACTION for the **Confirm** action as follows:

SOAPACTION: "urn:schemas-microsoft-com:service: mstrustagreement:1#Confirm"

Where "urn:schemas-microsoft-com:service: mstrustagreement:1" is the service type that comes from the device description, as specified in section 7, and "#Confirm" is the SOAP action.

The following XML session shows the <HostID>, <IterationsRequired>, and <HostConfirmNonce> in a SOAP Confirm message.

```
<SOAP-ENV:Envelope xmlns:SOAP-ENV=http://schemas.xmlsoap.org/soap/envelope/
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <SOAP-ENV:Body>
    <m:Confirm xmlns:m="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <HostID xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="string">
        Host identifier
      </HostID>
      <IterationsRequired xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="ui1">
        Number of iterations requested
      </IterationsRequired>
      <HostConfirmNonce xmlns:dt="urn:schemas-microsoft-com:datatypes" dt:dt="string">
        HostConfirmationNonce payload
      </HostConfirmNonce>
    </m:Confirm>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>
```

HostID: The <HostID> element, as specified in section 2.2.3.2.

IterationsRequired: The <IterationsRequired> element, as specified in section 2.2.3.4.

HostConfirmNonce: The <HostConfirmNonce> element, as specified in section 3.2.4.4.2.1.

3.2.4.4.1.2 Confirm Response Message

The server MUST reply with a ConfirmResponse SOAP response message that contains the <DeviceConfirmNonce> element.

```
<s:Envelope xmlns:s=http://schemas.xmlsoap.org/soap/envelope/
  ..s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <s:Body>
    <u:ConfirmResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <DeviceConfirmNonce>
        DeviceConfirmNonce payload
      </DeviceConfirmNonce>
    </u:ConfirmResponse>
  </s:Body>
</s:Envelope>
```

DeviceConfirmNonce: The <DeviceConfirmNonce> element, as specified in section 3.2.4.4.2.2

3.2.4.4.2 Elements

The following table summarizes the XML Schema element definitions that are specific to this operation.

Element	Description
<HostConfirmNonce>	A base64 encoded string that contains the _HostConfirmNonce , as described in

Element	Description
	section 3.1.1.
<DeviceConfirmNonce>	A base64 encoded string that contains the _DeviceConfirmNonce , as described in section 3.1.1.

3.2.4.4.2.1 HostConfirmNonce

This element provides the nonce of the control point for the indicated iteration of the **Exchange** and **Confirm** actions (**_HostConfirmNonce**). This element is contained in the SOAP body of the Confirm message and is encoded as a base64 string.

```
<xs:element name="HostConfirmNonce" type="A_ARG_TYPE_Nonce"/>
```

3.2.4.4.2.2 DeviceConfirmNonce

This element provides the nonce of the device for the indicated iteration of the **Exchange** and **Confirm** actions (**_DeviceConfirmNonce**). This element is contained in the SOAP body of the ConfirmResponse message and is encoded as a base64 string.

```
<xs:element name="DeviceConfirmNonce" type="A_ARG_TYPE_Nonce"/>
```

3.2.5 Timer Events

After sending each response message, if the device does not receive the message of the next action within one minute, the device MUST stop DTAG and reset **TrustState** to 0 (*Idle*).

3.2.6 Other Local Events

None.

3.3 Control Point (Host) Details

In addition to the protocol details specified in section 3.1, the following details are applied to the control point.

3.3.1 Abstract Data Model

None.

3.3.2 Timers

None.

3.3.3 Initialization

None.

3.3.4 Message Processing Events and Sequencing Rules

3.3.4.1 Exchange Response

This response is supported only when **TrustState** is 1 (*Exchanging*). On this response, the following checks MUST be performed:

1. The <DeviceID>, <DeviceCertificate>, and <DeviceConfirmAuthenticator> elements MUST be syntactically validated.
2. The <DeviceCertificate> (**_DeviceCertificate**) MAY be validated as per any vendor-defined rules.

If successful, the control point:

1. MUST locally save the values of **_DeviceID**, **_DeviceCertificate**, and **_DeviceConfirmAuthenticator**.
2. MUST set **Iter** to 1.
3. MUST generate **_HostValidateNonceIter**.
4. MUST change **TrustState** from 1 (*Exchanging*) to 2 (*Committing*).
5. MUST set the following elements and send them in a Commit Message (section 3.2.4.2.1.1):
 - <HostID>, as acquired in section 3.1.4.1.
 - <Iteration>, as of the current **Iter** value.
 - <HostValidateAuthenticator>, an HMAC, as specified in section 3.1.1, calculated as:
$$\text{Base64}(\text{HMAC}(\text{_HostValidateNonceIter}, \text{UTF-8}(\text{Iter} + \text{OTPIter} + \text{_HostID} + \text{_HostCertificate}))).$$

If this action fails, the control point MUST change **TrustState** to 0 (*Idle*), cancel the DTAG protocol, and report an error to the control point user of this protocol.

3.3.4.2 Commit Response

This response is supported only when **TrustState** is 2 (*Committing*). On this response, the following checks MUST be performed:

1. The <DeviceValidateAuthenticator> element MUST be syntactically validated.

If successful, the service:

1. MUST change **TrustState** from 2 (*Committing*) to 3 (*Validating*).
2. MUST set the following element and send them in a Validate Message (section 3.2.4.3.1.1):
 - <HostID>, acquired as specified in section 3.1.4.1.
 - <Iteration>, as the current **Iter** value.
 - <HostValidateNonce>, as the current **_HostValidateNonceIter** value.

If this action fails, the control point MUST change **TrustState** to 0 (*Idle*), cancel the DTAG protocol, and report an error to the control point user of this protocol.

3.3.4.3 Validate Response

This action is supported only when **TrustState** is 3 (*Validating*). On this action, the following checks MUST be performed:

1. The <DeviceValidateNonce> (**_DeviceValidateNonceIter**) element MUST be syntactically validated.
2. The <Iteration> number MUST be equal to the device's current iteration number, **Iter**.
3. The value of HMAC(**_DeviceValidateNonceIter**, UTF-8(**Iter** + **OTPIter** + **_DeviceID** + **_DeviceCertificate**)), calculated as specified in section 3.1.1, MUST match the **_DeviceValidateAuthenticatorIter** obtained in the **Commit** response.

If successful, and this is *not* the last iteration, the service:

1. MUST increment the iteration number, **Iter**.
2. MUST change **TrustState** from 3 (*Validating*) to 2 (*Committing*).
3. MUST set the following elements and send them in a Commit Message (section 3.2.4.2.1.1):
 - <HostID>, as acquired in section 3.1.4.1.
 - <Iteration>, as the new **Iter** value.
 - <HostValidateAuthenticator>, an HMAC, as specified in section 3.1.1, calculated as:
Base64(HMAC(**_HostValidateNonceIter**, UTF-8 (**Iter** + **OTPIter** + **_HostID** + **_HostCertificate**))).

If successful and this is the last iteration, the service:

1. MUST increment the iteration number, **Iter**.
2. MUST change **TrustState** from 3 (*Validating*) to 4 (*Committing*).
3. MUST set the following elements and send them in a Confirm Message (section 3.2.4.4.1.1):
 - <HostID>, as acquired in section 3.1.4.1.
 - <IterationsRequired>, as acquired in section 3.1.4.1.
 - <HostConfirmNonce>, as used in section 3.2.4.4.2.1.

If this action fails, the control point MUST change **TrustState** to 0 (*Idle*), cancel the DTAG protocol, and report an error to the control point user of this protocol.

3.3.4.4 Confirm Response

This action is supported only when **TrustState** is 4 (*Confirming*). On this action, the following checks MUST be performed:

1. The <DeviceConfirmNonce> (**_DeviceConfirmNonce**) element MUST be syntactically validated.
2. The value of HMAC(**_DeviceConfirmNonce**, UTF-8(**N** + **OTP** + **_DeviceID** + **_DeviceCertificate**)), calculated as specified in section 3.1.1, MUST match the **_DeviceValidateAuthenticator** obtained in the **Exchange** response.

If successful then trust has been established, and the service:

1. MUST store **_DeviceID** and **_DeviceCertificate** in a tamper-proof, persistent store.

2. MUST change **TrustState** from 4 (*Confirming*) to 0 (*Idle*).
3. MUST report the success to the control point user of this protocol.

If this action fails, the control point MUST change **TrustState** to 0 (*Idle*), cancel the DTAG protocol, and report an error to the control point user of this protocol.

3.3.4.5 One-time Password (OTP) Event

In addition to the local events specified in section 3.1.4.1, the control point:

1. MUST generate **_HostConfirmNonce**.
2. MUST set the following elements and send them in an Exchange Message (section 3.2.4.1.1.1):
 - <HostID>, as acquired in section 3.1.4.1.
 - <HostCertificate>, as acquired in section 3.1.4.1.
 - <HostConfirmAuthenticator>, an HMAC as specified in section 3.1.1, calculated as:
Base64(HMAC(**_HostConfirmNonce**, UTF-8 (**N**+ **OTP**+ **_HostID**+ **_HostCertificate**))).

3.3.5 Timer Events

None.

3.3.6 Other Local Events

None.


```

<u:ExchangeResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
  <DeviceID>
    uuid:20000000-0000-0000-0200-00125A846322
  </DeviceID>
  <DeviceCertificate>

AABAAPYMIID1DCCA0GgAwIBAgIHElqEYyIAATAJBGUrDgMCHQUAMB0xGzAZBgNVBAMTEk1pY3Jvc29mdCBYQk9YIDM2
MDAeFw0wNTEwMTYxODQ0NDFAFw0yNTEwMTYxNTAwMDNaMB0xGzAZBgNVBAMTEk1pY3Jvc29mdCBYQk9YIDM2MDCBnzAN
BgkqhkiG9w0BAQEFAAOBjQAwGyKcGyEAtjmbxAbdzTP45zZ05zryhSQpWCpqq6qZ9BKHopG9u1/xBudClbtrfjQnsyE0
/JriFGWiOnD3kHML9ONJylBtxOLXWy+ryyxrXUaDaAbch1LVcHsPQjR65JHUj9KDFa/ZD7DBv0iFF1A7aU2P7PUsvEi
LRUv23Tr3BG5oH8xCvUCAwEAaAOCaIQwggIgMDQGA1UdEQQtMCuGKXV1aWQ6MjAwMDAwMDAtMDAwMC0wMDAwLTAYMDAt
MDAxMjVBODQ2MzIyMAsGA1UdDwQEAwIE8DAFBgNVHSUEGDAwBggrBgEFBQcDAgYKKwYBBAGCNwoFDDCCAbgGcisGAQQB
gjc3AQEEggGoAagDGEYyJFg4MDM5NTUtMDAyAAAAAAAAAAAAAAAAATAzLTA0LTA2AAEAAadwRuaB/MQr18SItFS/bdOtA7aU2
P7PUsmQ+wwb9ThrdkkdSP0oMUD9LVcHsPQjR6611Gg2gAXIdE4tdbL6vLLHML9ONJylBtxR1oJp95CRNA2zITT8muLx
BudClbtrfVQSh6KRvbtfJClYI+qrqpn45zZ05zryhbY5m8QAXc0z5S8ShVnyroKIPfJwCOLZeTkZK9Qg17R26VkO3n8
O14qg3AJsHD119Cw/HkE/L+N9QVUOe0iwLH7LG7P27rhu15ytY1XJUVVkmzhxTUPPpsicKaniJ/5YvhYBFYS/80GWMgrg
Wj0APXFt2a201LK7f5Gvx501+DLdDUapAd+fIe+YJdJForQutlah79bkecdZEdPTMabjYWRaZkuGBTfaBPNClgHToOiZ
0eRx3HKA09Uz0AEMSPVwM/uSqw+ZpM6I2ioy8FmncT7JkbIKh5+nLpL0mz+E29tJ/guDlrBuQD8JwuZwQjjCka/f73hA
vx4Qvwqs72vfVhzFzNNhAVb1JDAJBGUrDgMCHQUAA4GBADeljvblFv5zW78fER/T70P05TL3pXDgwJXBCpKZOL1FljMS
SS1WhdYSpuruFbnmmExrMva/KXP2x7LXVXAL627bAUBReAcn5/qHcCy9/LMHL15WsfYfndpcCr9J1uRM409Qs3iza6a4b
8+QDRiQjkdOB8U2FFWRkOg8puQQ5x16q
  </DeviceCertificate>
  <DeviceConfirmAuthenticator>
    4W3o9KV4SGjcRhdOh07W8HWxtM8=
  </DeviceConfirmAuthenticator>
</u:ExchangeResponse>
</s:Body>
</s:Envelope>

```

4.1.3 Commit Action Message

If the ExchangeResponse message is verified without error, the control point sends a Commit SOAP request message to the device. The following example demonstrates a Commit message where the <HostValidateAuthenticator> element is encoded in a MIME base64 scheme:

```

<?xml version="1.0"?>
<SOAP-ENV:Envelope xmlns:SOAP-ENV=http://schemas.xmlsoap.org/soap/envelope/
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <SOAP-ENV:Body>
    <m:Commit xmlns:m="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <HostID xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="string">
        uuid:fe8a7384-68fe-40fd-8996-ff49e24d7e9d
      </HostID>
      <Iteration xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="ui1">
        1
      </Iteration>
      <HostValidateAuthenticator xmlns:dt="urn:schemas-upnp-org:service-1-0"
dt:dt="string">
        XI2NfwU5RdKuwgnkrF8MK7jAPPw=
      </HostValidateAuthenticator>
    </m:Commit>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

4.1.4 Commit Response Message

If the Commit message is verified without error, the device returns a CommitResponse SOAP response message to the control point. The following example demonstrates a CommitResponse message where the <DeviceValidateAuthenticator> element is encoded in a MIME base64 format:

```

<s:Envelope xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
  s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <s:Body>

```

```

    <u:CommitResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <DeviceValidateAuthenticator>
        9x7dIZOLWXOgLlmlr1SAOVn1NNZ8=
      </DeviceValidateAuthenticator>
    </u:CommitResponse>
  </s:Body>
</s:Envelope>

```

4.1.5 Validate Action Message

If the CommitResponse message is verified without error, the control point sends a Validate SOAP request message to the device. The following example demonstrates a Validate message where the <HostValidateNonce> element is encoded in a MIME base64 scheme:

```

<?xml version="1.0"?>
<SOAP-ENV:Envelope xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <SOAP-ENV:Body>
    <m:Validate xmlns:m="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <HostID xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="string">
        uuid:fe8a7384-68fe-40fd-8996-ff49e24d7e9d
      </HostID>
      <Iteration xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="ui1">
        1
      </Iteration>
      <HostValidateNonce xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="string">
        NOq7xF1ppNMO7+mPVkyLGKfZTio=
      </HostValidateNonce>
    </m:Validate>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

4.1.6 Validate Response Message

If the Validate message is verified without error, the device returns a ValidateResponse SOAP response message to the control point. The following example demonstrates a CommitResponse message where the <DeviceValidateNonce> is encoded in a MIME base64 format:

```

<s:Envelope xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
  s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <s:Body>
    <u:ValidateResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <DeviceValidateNonce>
        ilp7FF8Ji3spxKOKR1Td9tTBRrk=
      </DeviceValidateNonce>
    </u:ValidateResponse>
  </s:Body>
</s:Envelope>

```

Because the requested iterations are four at the previous **Exchange** action, as described in section 4.1.1, the **Commit** and **Validate** actions will be repeated four times.

4.1.7 Confirm Action Message

If the ValidateResponse message is verified without error, the control point sends a Confirm SOAP request message to the device. The following example demonstrates a Confirm message where the <HostConfirmNonce> element is encoded in a MIME base64 scheme:

```

<?xml version="1.0"?>

```

```

<SOAP-ENV:Envelope xmlns:SOAP-ENV="http://schemas.xmlsoap.org/soap/envelope/"
  SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <S:Body>
    <m:Confirm xmlns:m="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <HostID xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="string">
        uuid:fe8a7384-68fe-40fd-8996-ff49e24d7e9d
      </HostID>
      <IterationsRequired xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="ui1">
        4
      </IterationsRequired>
      <HostConfirmNonce xmlns:dt="urn:schemas-upnp-org:service-1-0" dt:dt="string">
        5GDSOp5h92XrL9CMfvdEUfcWkAE=
      </HostConfirmNonce>
    </m:Confirm>
  </SOAP-ENV:Body>
</SOAP-ENV:Envelope>

```

4.1.8 Confirm Response Message

If the Confirm message is verified without error, the device returns a ConfirmResponse SOAP response message to the control point. The following example demonstrates a ConfirmResponse message where the <DeviceConfirmNonce> element is encoded in a MIME base64 scheme:

```

<s:Envelope xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
  s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <s:Body>
    <u:ConfirmResponse xmlns:u="urn:schemas-microsoft-com:service:mstrustagreement:1">
      <DeviceConfirmNonce>
        rD5m4Fgi+ifV9GS+611a03T998Q=
      </DeviceConfirmNonce>
    </u:ConfirmResponse>
  </s:Body>
</s:Envelope>

```

After the control point verifies the response message, and if there is no error, DTAG is completed and a trust relationship is established between the control point and the device.

4.2 Error Message

If an error occurs while the device processes any request message, the device returns an error message instead of the response message to the control point. The following example demonstrates an error message on the **Validate** action, which indicates error code 803 (invalid nonce):

```

<s:Envelope xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
  s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
  <s:Body>
    <s:Fault>
      <faultcode>s:Client</faultcode>
      <faultstring>UPnPError</faultstring>
      <detail>
        <UPnPError xmlns="urn:schemas-upnp-org:control-1-0">
          <errorCode>803</errorCode>
          <errorDescription>Invalid Nonce</errorDescription>
        </UPnPError>
      </detail>
    </s:Fault>
  </s:Body>
</s:Envelope>

```

5 Security

5.1 Security Considerations for Implementers

In general, DTAG provides protection at the strength of the one-time password (OTP), where the OTP is required to be:

- Cryptographically random and difficult to guess.
- Transported to the endpoints in an out-of-band manner, such as through user interaction, the details of which are not described in this specification. For this purpose, the OTP can be relatively short enough for the user to remember.
- Generated anew each time DTAG is started or restarted.
- The number of OTP characters is required to be equal to or greater than the number of iterations.

The number of validate rounds (**N**) is required to be at least 2, with a minimum of 4 recommended.

5.2 Index of Security Parameters

Security parameter	Section
One-time Password (OTP)	3.1.4.1
N	3.1.1

6 Appendix A: Full WSDL

This protocol does not contain a WSDL. For UPnP, the equivalent to WSDL are the UPnP device and service descriptions. Please see the UPnP device description in section 7 and the full UPnP service description in section 8.

7 Appendix B: UPnP Device Description

The following is a sample service information of DTAG, which the device description has to include as part of the service list for the device.

The default namespace, "urn:schemas-upnp-org:device-1-0", is specified in [UPNPARCH1] sections 2.1 and 2.6.

```
<?xml version='1.0'?>
<root xmlns="urn:schemas-upnp-org:device-1-0"
      xmlns:pnp="http://schemas.microsoft.com/windows/pnp/2005/11" >
  <specVersion>
    <major>1</major>
    <minor>0</minor>
  </specVersion>
  <device>
<pnp:X_deviceCategory>MediaDevices</pnp:X_deviceCategory>
    <deviceType>urn:schemas-microsoft-com:device:MediaCenterExtenderMFD:1</deviceType>
    <friendlyName>Xbox 360 Media Center Extender</friendlyName>
    <manufacturer>Microsoft Corporation</manufacturer>
    <manufacturerURL>http://www.xbox.com/</manufacturerURL>
    <modelDescription>Xbox 360 Media Center Extender</modelDescription>
    <modelName>Xbox 360</modelName>
    <modelNumber></modelNumber>
    <modelURL>http://go.microsoft.com/fwlink/?LinkID=53081</modelURL>
    <serialNumber></serialNumber>
    <UDN>uuid:10000000-0000-0000-0200-00125A702E78</UDN>
    <UPC></UPC>
    <iconList>
      <icon>
        <mimetype>image/jpeg</mimetype>
        <width>48</width>
        <height>48</height>
        <depth>24</depth>
        <url>/IconSM.jpg</url>
      </icon>
      <icon>
        <mimetype>image/jpeg</mimetype>
        <width>120</width>
        <height>120</height>
        <depth>24</depth>
        <url>/IconLRG.jpg</url>
      </icon>
      <icon>
        <mimetype>image/png</mimetype>
        <width>48</width>
        <height>48</height>
        <depth>24</depth>
        <url>/IconSM.png</url>
      </icon>
      <icon>
        <mimetype>image/png</mimetype>
        <width>120</width>
        <height>120</height>
        <depth>24</depth>
        <url>/IconLRG.png</url>
      </icon>
      <icon>
        <mimetype>image/png</mimetype>
        <width>152</width>
        <height>152</height>
        <depth>24</depth>
        <url>/IconMCE.png</url>
      </icon>
    </iconList>
    <serviceList>
      <service>
```

```

        <serviceType>urn:schemas-microsoft-com:service:NULL:1</serviceType>
        <serviceId>urn:microsoft-com:serviceId:NULL</serviceId>
        <SCPDUURL>/XD/NULL.xml</SCPDUURL>
        <controlURL>/UD/?0</controlURL>
        <eventSubURL/>
    </service>
</serviceList>
<deviceList>
    <device xmlns:mcx="http://schemas.microsoft.com/windows/mcx/2007/06"
xmlns:nss="urn:schemas-microsoft-com:WMPNSS-1-0">
        <pnp:X_compatibleId>MICROSOFT_MCX_0001</pnp:X_compatibleId>
        <pnp:X_deviceCategory>MediaDevices</pnp:X_deviceCategory>
        <mcx:pakVersion>dv2.0.0</mcx:pakVersion>
        <mcx:supportedHostVersions>pc2.0.0</mcx:supportedHostVersions>
        <nss:X_magicPacketSendSupported>1</nss:X_magicPacketSendSupported>
        <deviceType>urn:schemas-microsoft-com:device:MediaCenterExtender:1</deviceType>
        <friendlyName>Xbox 360 Media Center Extender</friendlyName>
        <manufacturer>Microsoft Corporation</manufacturer>
        <manufacturerURL>http://www.microsoft.com/</manufacturerURL>
        <modelDescription>Xbox 360 Media Center Extender</modelDescription>
        <modelName>Xbox 360</modelName>
        <modelNumber></modelNumber>
        <modelURL>http://go.microsoft.com/fwlink/?LinkID=53081</modelURL>
        <serialNumber></serialNumber>
        <UDN>uuid:20000000-0000-0000-0200-00125A702E78</UDN>
        <UPC></UPC>
        <iconList>
            <icon>
                <mimetype>image/jpeg</mimetype>
                <width>48</width>
                <height>48</height>
                <depth>24</depth>
                <url>/IconSM.jpg</url>
            </icon>
            <icon>
                <mimetype>image/jpeg</mimetype>
                <width>120</width>
                <height>120</height>
                <depth>24</depth>
                <url>/IconLRG.jpg</url>
            </icon>
            <icon>
                <mimetype>image/png</mimetype>
                <width>48</width>
                <height>48</height>
                <depth>24</depth>
                <url>/IconSM.png</url>
            </icon>
            <icon>
                <mimetype>image/png</mimetype>
                <width>120</width>
                <height>120</height>
                <depth>24</depth>
                <url>/IconLRG.png</url>
            </icon>
            <icon>
                <mimetype>image/png</mimetype>
                <width>152</width>
                <height>152</height>
                <depth>24</depth>
                <url>/IconMCE.png</url>
            </icon>
        </iconList>
    </device>
</serviceList>
<service>
    <serviceType>urn:schemas-microsoft-com:service:mstrustagreement:1</serviceType>
    <serviceId>urn:microsoft-com:serviceId:MSTA</serviceId>
    <SCPDUURL>/XD/mstrustagreement.xml</SCPDUURL>
    <controlURL>/UD/?1</controlURL>
    <eventSubURL />

```

```
    </service>
  </serviceList>
</device>
</deviceList>
</device>
</root>
```

8 Appendix C: Full UPnP Service Description

The following is a sample service description of DTAG, which the device has to publish as a prerequisite before DTAG can take any action, as described in section 1.5.

The default namespace, "urn:schemas-upnp-org:service-1-0", is specified in [UPNPARCH1] sections 2.3 and 2.7.

```
<?xml version="1.0" ?>
<scpd xmlns="urn:schemas-upnp-org:service-1-0">
  <specVersion>
    <major>1</major>
    <minor>0</minor>
  </specVersion>
  <actionList>
    <action>
      <name>Exchange</name>
      <argumentList>
        <argument>
          <name>HostID</name>
          <direction>in</direction>
          <relatedStateVariable>A_ARG_TYPE_EndpointID</relatedStateVariable>
        </argument>
        <argument>
          <name>HostCertificate</name>
          <direction>in</direction>
          <relatedStateVariable>A_ARG_TYPE_Certificate</relatedStateVariable>
        </argument>
        <argument>
          <name>IterationsRequired</name>
          <direction>in</direction>
          <relatedStateVariable>A_ARG_TYPE_Rounds</relatedStateVariable>
        </argument>
        <argument>
          <name>HostConfirmAuthenticator</name>
          <direction>in</direction>
          <relatedStateVariable>A_ARG_TYPE_Authenticator</relatedStateVariable>
        </argument>
        <argument>
          <name>DeviceID</name>
          <direction>out</direction>
          <relatedStateVariable>A_ARG_TYPE_EndpointID</relatedStateVariable>
        </argument>
        <argument>
          <name>DeviceCertificate</name>
          <direction>out</direction>
          <relatedStateVariable>A_ARG_TYPE_Certificate</relatedStateVariable>
        </argument>
        <argument>
          <name>DeviceConfirmAuthenticator</name>
          <direction>out</direction>
          <relatedStateVariable>A_ARG_TYPE_Authenticator</relatedStateVariable>
        </argument>
      </argumentList>
    </action>
    <action>
      <name>Commit</name>
      <argumentList>
        <argument>
          <name>HostID</name>
          <direction>in</direction>
          <relatedStateVariable>A_ARG_TYPE_EndpointID</relatedStateVariable>
        </argument>
        <argument>
          <name>Iteration</name>
          <direction>in</direction>
          <relatedStateVariable>A_ARG_TYPE_Iteration</relatedStateVariable>
        </argument>
      </argumentList>
    </action>
  </actionList>
</scpd>
```

```

    </argument>
    <argument>
      <name>HostValidateAuthenticator</name>
      <direction>in</direction>
      <relatedStateVariable>A_ARG_TYPE_Authenticator</relatedStateVariable>
    </argument>
    <argument>
      <name>DeviceValidateAuthenticator</name>
      <direction>out</direction>
      <relatedStateVariable>A_ARG_TYPE_Authenticator</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>Validate</name>
  <argumentList>
    <argument>
      <name>HostID</name>
      <direction>in</direction>
      <relatedStateVariable>A_ARG_TYPE_EndpointID</relatedStateVariable>
    </argument>
    <argument>
      <name>Iteration</name>
      <direction>in</direction>
      <relatedStateVariable>A_ARG_TYPE_Iteration</relatedStateVariable>
    </argument>
    <argument>
      <name>HostValidateNonce</name>
      <direction>in</direction>
      <relatedStateVariable>A_ARG_TYPE_Nonce</relatedStateVariable>
    </argument>
    <argument>
      <name>DeviceValidateNonce</name>
      <direction>out</direction>
      <relatedStateVariable>A_ARG_TYPE_Nonce</relatedStateVariable>
    </argument>
  </argumentList>
</action>
<action>
  <name>Confirm</name>
  <argumentList>
    <argument>
      <name>HostID</name>
      <direction>in</direction>
      <relatedStateVariable>A_ARG_TYPE_EndpointID</relatedStateVariable>
    </argument>
    <argument>
      <name>IterationsRequired</name>
      <direction>in</direction>
      <relatedStateVariable>A_ARG_TYPE_Rounds</relatedStateVariable>
    </argument>
    <argument>
      <name>HostConfirmNonce</name>
      <direction>in</direction>
      <relatedStateVariable>A_ARG_TYPE_Nonce</relatedStateVariable>
    </argument>
    <argument>
      <name>DeviceConfirmNonce</name>
      <direction>out</direction>
      <relatedStateVariable>A_ARG_TYPE_Nonce</relatedStateVariable>
    </argument>
  </argumentList>
</action>
</actionList>
<serviceStateTable>
  <stateVariable sendEvents="no">
    <name>TrustState</name>
    <dataType>ui1</dataType>
    <allowedValueRange>
      <minimum>0</minimum>

```

```
        <maximum>4</maximum>
    </allowedValueRange>
</stateVariable>
    <stateVariable sendEvents="no">
        <name>A_ARG_TYPE_Rounds</name>
        <dataType>ui1</dataType>
        <allowedValueRange>
            <minimum>2</minimum>
            <maximum>20</maximum>
        </allowedValueRange>
    </stateVariable>
    <stateVariable sendEvents="no">
        <name>A_ARG_TYPE_Iteration</name>
        <dataType>ui1</dataType>
        <allowedValueRange>
            <minimum>1</minimum>
            <maximum>20</maximum>
        </allowedValueRange>
    </stateVariable>
    <stateVariable sendEvents="no">
        <name>A_ARG_TYPE_EndpointID</name>
        <dataType>string</dataType>
    </stateVariable>
    <stateVariable sendEvents="no">
        <name>A_ARG_TYPE_Authenticator</name>
        <dataType>string</dataType>
    </stateVariable>
    <stateVariable sendEvents="no">
        <name>A_ARG_TYPE_Nonce</name>
        <dataType>string</dataType>
    </stateVariable>
    <stateVariable sendEvents="no">
        <name>A_ARG_TYPE_Certificate</name>
        <dataType>string</dataType>
    </stateVariable>
</serviceStateTable>
</scpd>
```

9 Appendix D: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs.

- Windows Vista operating system
- Windows 7 operating system
- Windows 8 operating system
- Windows 8.1 operating system

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms "SHOULD" or "SHOULD NOT" implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term "MAY" implies that the product does not follow the prescription.

10 Change Tracking

No table of changes is available. The document is either new or has had no changes since its last release.

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